



Noah Hafner

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I'm a director at Coloop. I work with industry leading tools to develop large-scale global systems, and I believe in the importance of sharing knowledge and global discourse.

I have been shipping products since 2021, when I started a YouTube channel teaching others how to program at 13, and launched my first web product, Rankgun, at 14. Every project below except Coloop was built, deployed and run by me alone.

Right now I'm keen on exploring new technologies and creating projects that thrive.

Experience & Projects

Vigilator.ai (<https://vigilator.ai>) – Founder and builder, 2026

Vigilator is the human-in-the-loop layer for AI agents. It is my latest creation: an application built with Next.js, Prisma, better-auth, oRPC and a host of other tools.

Provides an agnostic solution for handling interrupts and observing agents as they work: tool calls can be approved, reviewed or denied while agents are monitored. Built after realising that, as teams roll out AI agents across organisations, there's no consistent way to interrupt an agent mid-task, get a human decision, and resume.

Ships a dashboard for virtual organisations, a Python and TypeScript SDK, a plain API, and a workload management system so multiple team members can handle interrupts at once. Framework agnostic, with support and examples for Mastra, LangChain Deep Agents and LangGraph. Exceptionally proud of my UX and UI design across the product.

coloop.com (<https://coloop.com>) – Director, 2025 to present

Coloop is the home for the SaaS projects my father and I have released together. I work with industry leading tools to develop large-scale global systems.

rankgun.works (<https://rankgun.works>) – Founder, sole developer and operator, 2022 to present

Rankgun currently serves over 10,000 customers. It was my first proper web project, launched in 2022 when I was 14.

Iterated on throughout the years with major updates: initially Next.js and a FastAPI backend, then an entire platform rewrite, then a migration to Next.js and tRPC, and finally to Convex and Next.js. Taught me the critical technical skills required to build projects that scale, are reliable, look beautiful, and behave beautifully.

A one-man project that I built and deployed myself, which inherently required me to be a flexible director: advertising to customers, helping them, becoming a whizz at customer support, and making sales and deals throughout.

Cookie Tech (@cookietechrblx) – Creator, 2021 to 2025

A YouTube channel I created at 13, with over 105,000 hours of watch time and 3,000,000 views, where I teach others how to program and make fun videos about software development (in Roblox).

Hosted a Discourse forum for development and programming with over 10,000 members at the channel's peak. Opened many doors and connections. I have mostly stopped posting as my interests have shifted from creating YouTube content to building products.